# **IBM Research Report**

## Load/Store Characteristics for a Set of POWER Systems Benchmarks

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#### Abstract

We analyze the fraction of loads and stores in a set of POWER Systems benchmarks. The benchmarks include all of the SPECint2006 codes plus a set of commercial codes and a set of Python codes. The analysis is based on instruction traces collected from the execution of each of those benchmarks. We observe that on average the load/store instructions represent 40% of the total number of instructions. We also observe that loads and stores appear at a ratio of approximately 2-to-1.

#### 1 Introduction

We analyze the fraction of loads and stores in a set of POWER Systems benchmarks. The benchmarks include all of the SPECint2006 codes [4] plus a set of commercial codes and a set of Python codes. The commercial codes include SPECjAppServer [5], SPECjbb [6] and TPC-C [7]. For Python, we chose codes from the Unladen Swallow benchmark suite [2].

The analysis is based on instruction traces collected from the execution of each of those benchmarks. We first discuss how those traces were collected and processed to extract the load and store instructions. We then proceed to present and discuss the data from our measurements.

#### 2 Trace collection and processing

The instruction traces for the SPECint2006 and commercial codes were collected by executing the benchmarks on a POWER Systems machine with the POWER5 processor [3]. The traces cover only a subset of the execution of each benchmark, but were selected as to be representative of the entire execution.

The instruction traces for the Python codes were collected by executing the benchmarks on the Mambo simulator [1]. Again, the traces cover only part of the execution of each benchmark.

The traces are stored in an IBM proprietary format, organized in trace records for each instruction. Each instruction trace record contains various information for the execution of that instruction. In particular, it contains the instruction encoding (a 32-bit value) and, for those instructions that access memory, the effective address of the memory location accessed (a 64-bit value).

We processed those traces, examining each trace record. We used the instruction encoding to decide if the instruction was a load or a store. If it was either a load or a store we then retrieved the corresponding effective address. In the process, we generated a condensed trace that contains only three pieces of information for each load or store instruction: a flag indicating if it is a load or a store; an instruction index (counting from the beginning of the original trace); and the effective address. Other (non-load/store) instructions were simply skipped and were not included in the condensed trace.

#### **3** Benchmark characteristics

Table 1 summarizes our findings. For each benchmark, it shows the total number of instructions in the original trace as well as the number of loads and stores in that trace. It also shows the percentage of loads and stores with respect to the total number of instructions.

The benchmarks are grouped by category. The first category are the SPECint2006 benchmarks. The second category are the commercial benchmarks (SPECjAppServer, SPECjbb, and TPC-C). There are four different instances of TPC-C traces, collected from different threads of the same run. Finally, the third category are the Python benchmarks.

#### 4 Discussion

The results show that, on average, 40% of the executed instructions in the benchmarks analyzed are loads and stores. Furthermore, the ratio of loads to stores is close to 2-to-1. Although the fraction of loads among all instructions varies from 20 to 40%, most benchmarks are close to the average value of 26%. Similarly, the fraction of stores varies from 7 to 21%, but most benchmarks are close to the average value of 13%.

Noteworthy SPECint2006 benchmarks include gcc, for which there are more stores than loads, and h264ref, for which more than half the instructions executed are loads or stores. Not surprisingly, all four threads of TPC-C display similar behavior. The three Python benchmarks also display similar behavior. Again, this is not surprising since the execution traces are essentially capturing the behavior of the Python interpreter.

benchmark	number of	number of	percentage of	number of	percentage of
	instructions	loads	loads	stores	stores
astar	99,999,985	31,039,761	31.04%	9,960,309	9.96%
bzip2	99,999,987	$27,\!828,\!966$	27.83%	$7,\!565,\!973$	7.57%
gcc	99,999,988	$19,\!428,\!625$	19.43%	21,485,844	21.49%
gobmk	$99,\!999,\!988$	$22,\!450,\!732$	22.45%	$13,\!404,\!056$	13.40%
h264ref	$99,\!999,\!985$	$38,\!625,\!929$	38.63%	13,787,847	13.79%
hmmer	$99,\!999,\!987$	$30,\!115,\!001$	30.12%	11,001,985	11.00%
libquantum	99,999,982	$20,\!684,\!842$	20.68%	8,500,671	8.50%
mcf	99,999,981	$29,\!591,\!518$	29.59%	$9,\!051,\!620$	9.05%
omnetpp	$99,\!999,\!987$	$27,\!557,\!778$	27.56%	$18,\!172,\!050$	18.17%
perlbench	99,999,986	$26,\!820,\!270$	26.82%	$15,\!819,\!003$	15.82%
sjeng	99,999,989	$21,\!916,\!143$	21.92%	$7,\!531,\!278$	7.53%
xalancbmk	99,999,982	23,717,289	23.72%	$10,\!057,\!303$	10.06%
SPECjAppServer	105,000,001	28,916,151	27.54%	15,317,284	14.59%
SPECjbb2005	$105,\!000,\!000$	$21,\!261,\!112$	20.25%	14,011,727	13.34%
tpcc.16	$370,\!117,\!613$	$99,\!137,\!413$	26.79%	$59,\!874,\!416$	16.18%
tpcc.18	218,775,866	$58,\!942,\!110$	26.94%	$35,\!813,\!285$	16.37%
tpcc.20	$289,\!381,\!491$	76,832,097	26.55%	$45,\!402,\!659$	15.69%
tpcc.22	$219,\!070,\!689$	$58,\!650,\!561$	26.77%	$35,\!592,\!861$	16.25%
python26-linux-gcc	72,822,693	18,319,381	25.16%	10,460,060	14.36%
python-django-linux-64	$181,\!574,\!950$	46,068,183	25.37%	$25,\!238,\!109$	13.90%
2to3-p7-python26-fast	$149,\!327,\!514$	$37,\!605,\!533$	25.18%	$20,\!555,\!872$	13.77%
min			19.43%		7.53%
max			38.63%		21.49%
average $\pm$ stddev			$26.21\pm4.17\%$		$13.37 \pm 3.57\%$

Table 1: Summary	of results	for the	benchmarks	analyzed.

### 5 Conclusions

Our analysis of several benchmarks running on POWER Systems show that loads and stores represent between 1/3 to 1/2 of all instructions executed in each of those benchmarks. Loads are more numerous than stores by a 2-to-1 ratio on average, although the SPECint2006 benchmark gcc shows more stores than loads.

#### References

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