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# Research Report

## A New Minimum-Interference Routing Algorithm Based on Flow Maximization

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# A New Minimum-Interference Routing Algorithm Based on Flow Maximization

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## **Abstract**

A new on-line routing algorithm based on the notion of minimum interference is presented. The algorithm maximizes the sum of residual flows of ingress–egress pairs, using a simple heuristic method. It achieves good results in terms of total bandwidth routed.

# 1 Introduction

This research note presents a new on-line routing algorithm that can be used for dynamic bandwidth provisioning in connection oriented networks such as ATM or MPLS. On-line routing algorithms compute bandwidth guaranteed connections, where connection setup requests arrive one-by-one and future demands are unknown. They determine a path through the network that provides sufficient bandwidth to satisfy a request.

Ordinary routing algorithms compute paths from a source to a destination based on the current network load and the requested bandwidth. However, such a path easily consumes resources which are crucial for other source-destination pairs. Often, this results in a poor overall utilization of the network resources.

More sophisticated algorithms, called minimum-interference routing algorithms, use the information regarding source-destination pairs. They find paths that do not "interfere too much" with paths that may be critical for future requests. In this research note, we present a new minimum-interference routing algorithm that achieves competitive performance in terms of network resource utilization and outperforms traditional algorithms. Compared to other minimum-interference algorithms such as SMIRA [1], the new approach does not require any parameter tuning.

# 2 Mathematical Formulation

In the following mathematical formulation, which has been adapted from [2], minimum interference routing is described as a weighted-sum-maximization problem. Let  $G(N, L, B)$  describe the given network, where  $N$  is the set of routers (nodes) and  $L$  the set of directed links (edges) and  $B$  the capacity of the links. Let  $n$  denote the number of nodes and  $m$  denote the number of links in the network. The ingress-egress pairs are given by set  $\mathcal{P}$  and the number of pairs is given by  $p$ . Let  $M$  represent the node-arc incidence matrix. Each row in this matrix corresponds to a node in the graph and each column corresponds to a link. Each column has exactly two non-zero entries, a +1 in the row of the source node and a -1 in the row of the destination node. Let  $x^{sd}$  be an  $m$ -vector denoting the flow of pair  $(s, d) \in \mathcal{P}$ . Each element in  $x^{sd}$  represents the flow on a link. Let  $\theta_{sd}$  represent a scalar that is the maximum flow that can be sent from source  $s$  to destination  $d$  in the network. Let  $R$  be an  $m$ -vector of residual capacities. The residual capacities are initialized to  $B$  and subsequently reduced as resources for path  $x^{ab}$  are allocated. Let  $e^{sd}$  represent an  $n$ -vector with a +1 in position  $d$  and a -1 in position  $s$ . Let  $(a, b) \in \mathcal{P}$  be the ingress-egress pair for which a demand of  $D$  units is to be routed in such a way that the sum of the flows among the other ingress-egress pairs is maximized. This problem is called WSUM-MAX and can be described as follows:

$$\max \sum_{(s,d) \in \mathcal{P} \setminus (a,b)} \alpha_{sd} \theta_{sd} \tag{1}$$

$$Mx^{sd} = \theta_{sd}e^{sd} \quad \forall (s, d) \in \mathcal{P} \setminus (a, b) \tag{2}$$

$$Mx^{ab} = De^{ab} \tag{3}$$

$$x^{sd} + x^{ab} \leq R \quad \forall (s, d) \in \mathcal{P} \setminus (a, b) \tag{4}$$

$$x^{sd} \geq 0 \quad \forall (s, d) \in \mathcal{P} \setminus (a, b) \tag{5}$$

$$x^{ab} \in \{0, D\}^m \tag{6}$$

$$\tag{7}$$

Equation 1 defines the optimization goal, which is to maximize the weighted sum of the maximum flow values. Equation 2 formulates the maximum flow problem for all ingress-egress nodes except pair  $(a, b)$ . It makes sure that the source is the only producer and the destination is the only consumer of flow. Equation 3 states that  $D$  units of bandwidth are flowing from ingress  $a$  to egress  $b$ . The rest of the equations formulate necessary constraints. Equation 4 ensures that the capacity constraints in the residual networks are met. Equation 5 makes sure that all flow values are non-negative. Finally, Equation 6 defines that demand  $D$  is routed from  $a$  to  $b$  on a single path; i. e. that the demand is not split among multiple paths. This last equation makes the problem NP-hard.

### 3 Solution Approach

The solution approach is to separate the max-flow problem and the problem of finding a path. Those two problems are coupled by Equation 4. We remove summand  $x^{ab}$  from this equation and we obtain  $p - 1$  independent max-flow problems. These problems can be solved using a traditional max-flow computation algorithm, such as [3] or [4]. As a result, we obtain an  $x^{sd}$  vector for each  $(s, d) \in \mathcal{P}$ . In a second step, we tie up  $x^{ab}$  to the max-flow problems by formulating the following linear optimization:

$$\max \left( \sum_{(s,d) \in \mathcal{P} \setminus (a,b)} (R - x^{sd} - x^{ab}) \cdot \bar{1} \right) \quad (8)$$

$$Mx^{ab} = De^{ab} \quad (9)$$

$$x^{ab} \leq R \quad (10)$$

$$x^{ab} \in \{0, D\}^m \quad (11)$$

$$(12)$$

Equation 8 is the optimization goal, which is to find a path from  $a$  to  $b$  such that the bandwidth in the network, after the flows  $x^{sd}$  are considered and after  $x^{ab}$  is routed, is maximized.  $R - x^{sd}$  denotes the bandwidth in the flow-residual network for flow  $x^{sd}$ . The summation makes sure that the flow of each ingress-egress pair is considered. The vector dot product ensures that it is done for each link. This is an approximation of the WSUM-MAX problem. Let  $\hat{\theta}_{sd}$  denote the max-flow values that are obtained by solving the  $p - 1$  independent max-flow problems. For  $D = 0$ , the max-flow values  $\theta_{sd}$  in WSUM-MAX are equal to  $\hat{\theta}_{sd}$ . As  $D$  increases, the flow values  $\theta_{sd}$  remain equal to  $\hat{\theta}_{sd}$  if  $x^{sd} + x^{ab} \leq R_i$ . Above approximation finds a path  $x^{ab}$  that satisfies these capacity constraints, if such a path exists. If no such path exists, then above approximation finds a path the minimizes the 'overbooking'.

Note that above approximation can be computed using a shortest-path algorithm that uses link costs given by vector  $c$  as follows:

$$c = \sum_{(s,d) \in \mathcal{P} \setminus (a,b)} (x^{sd} - R)$$

### 4 Results

In this section, we compare the performance of the WSUM-MAX approximation with two SMIRA-type algorithms MI-BLA and MI-PA [1] and with the traditional shortest-widest-path (SWP) and widest-shortest-path (WSP). The experiments are carried out using the network topology used in [1] as depicted in Figure 1. Links are bi-directional with a capacity of 1200 units (thin lines) and 4800 units (thick lines). Each link  $l$  is assigned a static cost of one unit. The network contains the four ingress-egress pairs (S1→D1), (S2→D2), (S3→D3), (S4→D4). Path requests are limited to those pairs only.

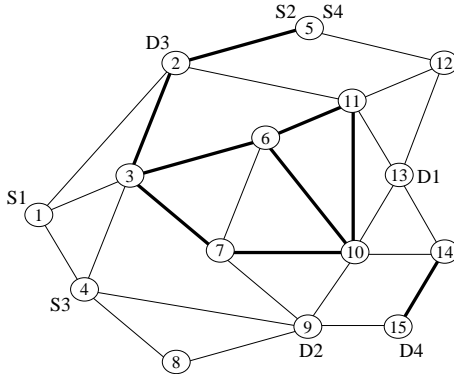


Figure 1: Example network N1.

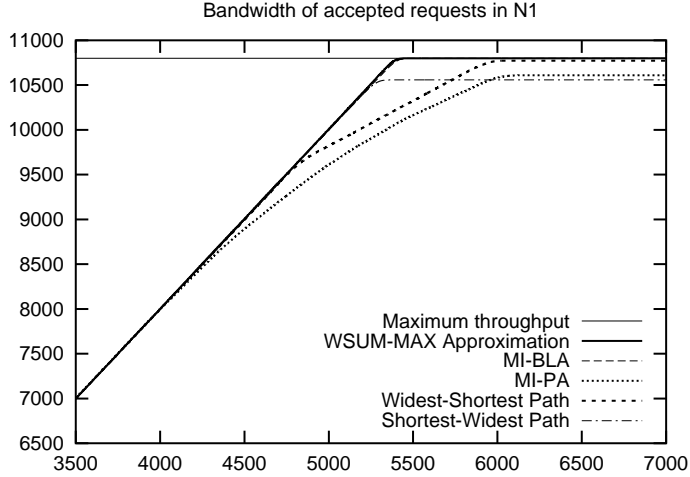


Figure 2: Throughput of accepted requests using demands of 1 to 3 in N1.

In a first experiment, network N1 is loaded with 7000 requests. The bandwidth demand of each request is uniformly distributed in the range of 1 to 3 units (only integer values are used).

The bandwidth of accepted requests of experiment 1 is shown in Figure 2. For each of the algorithm, the bandwidth increases with the number of requests until a saturation point is reached at which no more requests can be accommodated, and the network is saturated. SWP shows the weakest performance, with a saturation point around 10550 bandwidth units. The best performance is shown by the WSUM-MAX approximation and MI-BLA with 10800 units, followed closely by WSP with 10770 units, and MI-PA with 10610 units. Note that the theoretical maximum also is 10800 units [1].

In a second experiment, we increase the number of ingress-egress pairs and therefore increase the possibility of “interference”. Figure 3 shows the example network after two additional ingress-egress pairs have been added. We refer to this network as network N1+. The link costs are one unit. As in the previous experiments, the requests are uniformly distributed among the six ingress-egress pairs and the bandwidth demand is an integer value uniformly distributed in the range from 1 to 3. Due to the increased number of ingress-egress pairs, the theoretical maximum throughput for greedy algorithms increases to 13600 units [1].

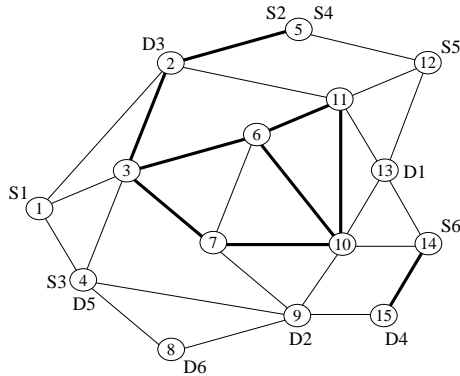


Figure 3: Example network N1+ with additional ingress-egress nodes.

Figure 4 shows the bandwidth of accepted requests in N1+. The best performance is achieved by the WSUM-MAX approximation and MI-PA, which reach a total throughput of 13340 resp. 13330 units. MI-BLA follows next with 13040 units, WSP and SWP are last with 12610 and 12130 units, respectively.

In a third experiment, the static link costs are changed to be inversely proportional to the capacity, i.e. high capacity links are assigned a static cost of one unit and low capacity links are assigned a static cost of four units. We refer to this network as N2+. Figure 5 shows the results. The best result is achieved by

MI-PA, which reaches the theoretical maximum of 13600 units. WSP and the WSUM-MAX approximation follow with 13405 and 13375 units of bandwidth, respectively. MI-BLA reaches 13035 units and SWP is last with 12575 units.

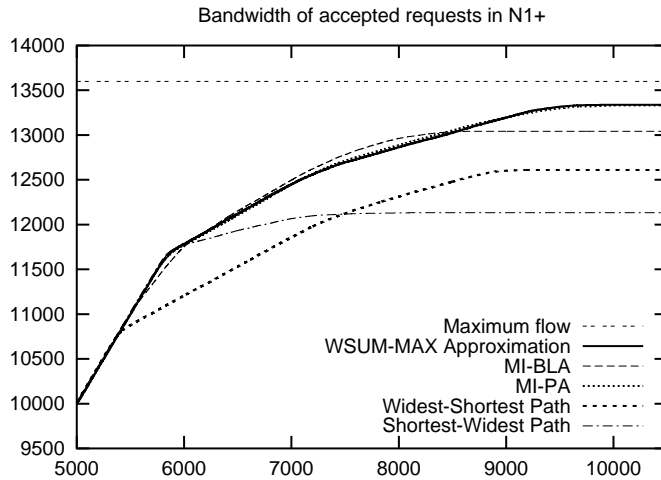


Figure 4: Throughput of accepted requests using demands of 1 to 3 in N1+.

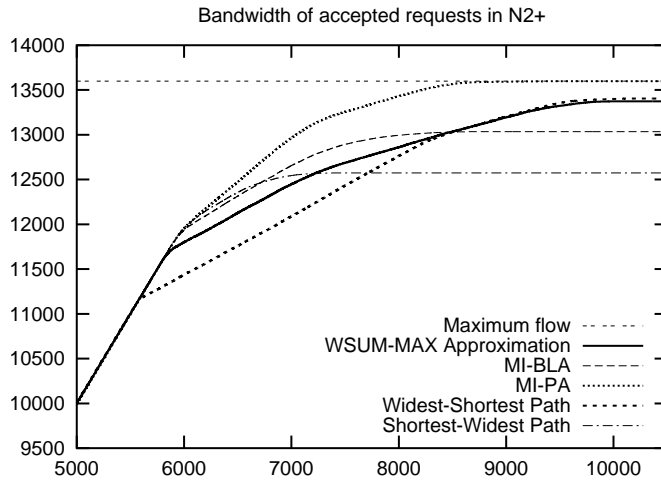


Figure 5: Throughput of accepted requests using demands of 1 to 3 in N2+.

## 5 Conclusion

The experiments showed that the WSUM-MAX approximation achieves competitive results. In the first experiment, the WSUM-MAX approximation was able to achieve the optimal performance. In the second experiment, the algorithm achieved the best performance, together with MI-PA. In the third experiment, WSUM-MAX was second best.

The main advantage of the WSUM-MAX approximation compared to MI-PA and MI-BLA is the fact that WSUM-MAX is parameterless and does not require any tuning. This is in contrast to the SMIRA algorithm family, which require several parameters to be set. MI-BLA and MI-PA are two examples of different parameter settings. While MI-PA achieved the optimal performance in experiment 1, it showed a rather weak performance in the other experiments. The same can be said for MI-BLA, which performed poorly in experiment 1 but excellent in the others.

## References

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